# Solving the train marshalling problem by inclusion-exclusion 

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## Definitions

- Given a sequence $\alpha$ of length $n$ and a subset $S \subseteq N_{n}=\{1, \ldots, n\}$ we denote by $\alpha[S]$ the sequence obtained from $\alpha$ by removing the elements in positions in $N_{n} \backslash S$. If $S=\{i\}$, we also write $\alpha[S]=\alpha[i]=\alpha_{i}$. Given two sequences $\alpha$ and $\beta$ of length $m$ and $n$, respectively, we denote by $\alpha \cdot \beta$ the concatenation of $\alpha$ and $\beta$, that is the sequence $\left(\alpha_{1}, \ldots, \alpha_{m}, \beta_{1}, \ldots, \beta_{n}\right)$. Sequence $\sigma(n, k)=(1,2, \ldots, n, 1,2, \ldots, n, \ldots, 1,2, \ldots, n)$ is obtained by replicating $k$ times the sequence $(1,2, \ldots, n)$. Finally, any (total) order of set $N_{n}$ is represented by the sequence $\tau$ of length $n$ where $\tau[i], i=1, \ldots, n$, denotes the $i$-th element in the order.
- An instance of the TMP is a triple $(n, t, D)$ where $n$ is the number of cars of the train, $t$ is the number of destinations and $D$ is a partition of $N_{n}$ in subsets $D(j), j \in N_{t}$. Each set $D(j)$ contains the indices of the cars having destination $j$. We will identify the cars of the train simply with their index. In this way the original order of the cars corresponds to the sequence $(1,2, \ldots, n)$.
- An order $\tau$ of $N_{n}$ is said a TM-order for the instance $(n, t, D)$ if the elements of each set $D(j), j \in N_{t}$, appear consecutively in $\tau$, i.e., $\tau[r], \tau[s] \in D(j)$ for some $1 \leq r<s \leq n$ implies $\tau[i] \in D(j)$ for every $r \leq i \leq s$.
- An instance of the TMP can be reordered by means of $k$ auxiliary tracks to obtain a TM-train if and only if there exists a map $\phi: N_{n} \rightarrow N_{k}$ such that setting $\phi^{-1}(r)=\left\{i \in N_{n} \mid \phi(i)=r\right\}$ for each $r \in N_{k}$, order $\tau^{\phi}=\alpha\left[\phi^{-1}(1)\right] \cdot \alpha\left[\phi^{-1}(2)\right] \cdots \alpha\left[\phi^{-1}(k)\right]$ is a TM-order of $N_{n}$. The map $\phi$ is in this case called $k$-TM-solution or briefly $k$-solution of the TMP instance.
- The sequence $\sigma(n, k)$ covers the partition $D$ if there exists a subset $R \subseteq N_{n k},|R|=n$, with the property that $\sigma(n, k)[R]$ is a TM-order of $N_{n}$. In this case we say that $\sigma(n, k)$ covers $D$ according to $R$.
- Given a TMP instance $(n, t, D)$ and $k \in N$ directed graph $G(n, t, D, k)=(V, E)$ is defined as follows. Node set $V=\{1,2, \ldots, n k\} \cup\{0, n k+1\}$ contains node for each position in sequence $\sigma=\sigma(n, k)$ and two auxiliary nodes 0 and $n k+1$. Arc set $E=\widehat{E} \cup E_{n k+1}$ where $\widehat{E}=\{(i, \psi(i, j) \mid i \in\{0,1, \ldots, n k\}, j \in$ $\left.N_{t}, \psi(i, j) \neq n k+1\right\}$, function $\psi:\{0,1, \ldots, n k\} \times N_{t} \rightarrow N_{n k}$ is defined as $\psi(i, j)=\min (\{l>i \mid D(j) \subseteq$ $\left.\left(N_{l} \backslash N_{i}\right)\right\} \cup\{n k+1\}$ ), and $E_{n k+1}=\{(i, n k+1) \mid i \in V \backslash\{n k+1\}\}$.
- Arcs of the graph $G(n, t, d, k)$ are colored with $t+1$ different colors by assigning color $j$ to every arc $(i, j) \in \widehat{E}$ such that $\sigma[h] \in D(j)$ and by assigning color $t+1$ to each arc of $E_{n k+1} . C[e]$ denotes color of arc $e \in E$ and we call $j$-arc any arc of color $j$.
- Let $J \subseteq N_{t}$. A $J$-rainbow path in the graph $G(n, t, D, k)$ is a directed path $P$ with $|J|$ arcs that contains (exactly) one arc of color $j$ for each $j \in J$.
- Contracted instance $C(n, t, D)$ of ( $n, t, D$ ) is the instance obtained by recursively removing a car from the train if the following car has the same destination.


## Problems

Train Marshalling Problem (TMR)
Given a TMP instance $(n, t, D)$ find the minimum $k \in N$ such that there exists a $k$-solution.
Decision Train Marshalling Problem(DTMR)
Given a TMP instance $(n, t, D)$ and $k \in N$, determine if there exists a $k$-solution.

## Theorems

Theorem 1. A TMP instance $(n, k)$ admits a $k$-solution if and only if the directed graph $G(n, t, D, k)$ contains an $N_{t+1}$-rainbow path from node 0 to node $n k+1$.
Theorem 2 (principle of exclusion-inclusion). Let $U$ be a finite set and $P_{1}, \ldots, P_{t}$ subsets of $U$. Then $\left|P_{1} \cap \cdots \cap P_{t}\right|=\sum_{T \subseteq N_{t}}(-1)^{|T|}\left|\cap_{j \in T} \bar{P}_{j}\right|$, where $\bar{P}_{j}=U \backslash P_{j}$ and $\cap_{j \in \emptyset} \bar{P}_{j}=U$.
Lemma 1. Let $(n, t, D)$ be a TMP instance with two consecutive cars $i$ and $i+1$ having the same destination. Then instance $\left(n-1, t, D^{\prime}\right)$ obtained by removing car $i$ has the same optimal value.
Theorem 3. Every TMP instance ( $n, t, D$ ) can be solved by a procedure requiring $O(\bar{n} L t)$ space and $O\left(\bar{n} t^{2} 2^{t} L \log _{2} L\right)$ time where $L=\min \{t,\lceil\bar{n} / 4+1 / 2\rceil\}$ and $\bar{n}$ is the number of cars in the contracted instance $C(n, t, D)$.

